

FIG. 1

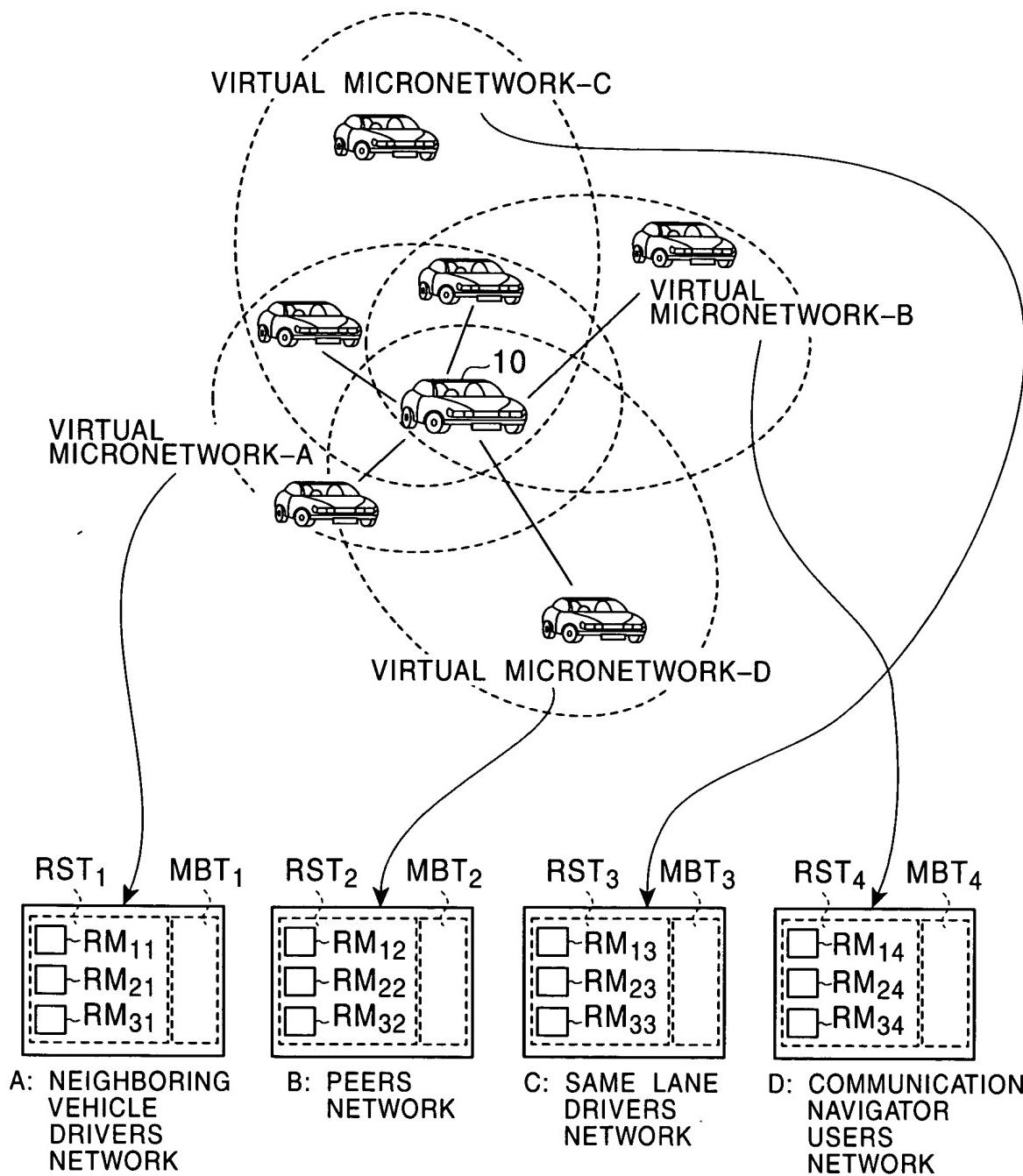


FIG. 2

TYPE OF NETWORK	SITUATIONS/ENVIRONMENTS	NETWORK MEMBERS	SWITCHING CONDITIONS
COMMUNI-CATION	NORMAL	NEIGHBORING VEHICLES, NEIGHBORING DRIVERS, PEDESTRIANS (ROAD CONDITIONS AROUND ONE'S CAR) FRIENDS, PEERS, FAMILY MEMBERS CIRCLE/CLUB GROUPS, CHATTING FRIENDS JOBS, COMPANIES	~VN1,A ~VN2,B ~VN3 ~VN4 ~VN5
	ABNORMAL (ENVIRONMENT/ CONDITION CHANGES)	NEIGHBORING VEHICLES, NEIGHBORING DRIVERS, PEDESTRIANS	REQUESTING HELP, ATTRACTING ATTENTION
	SHARING INFORMATION	SAME LANE, VEHICLES TRAVELING IN SAME DIRECTION, NEIGHBORING VEHICLES	WHEN INFORMATION ON SURROUNDING IS OBTAINED, WHEN CHANGING ROUTE
	LOCAL INFORMATION	LOCAL INFORMATION ON CONDITIONS SURROUNDING ONE'S VEHICLE, POI	~VN7
SHARING RESOURCES	MAP DATA GROUP SECRET PATH INFORMATION	COMMUNICATION NAVIGATOR USER SECRET PATH MAP, KNOW-HOW	LOCAL, USE OF DESTINATION MAP AVOIDING TRAFFIC JAMS
EMERGENCIES	TROUBLES, ACCIDENTS	NEIGHBORING VEHICLES, NEIGHBORING DRIVERS, PEDESTRIANS MECHANIC'S SHOP, INSURANCE COMPANIES	~VN8,D ~VN9 ~VN10 WHEN EMERGENCIES HAPPEN

FIG. 3

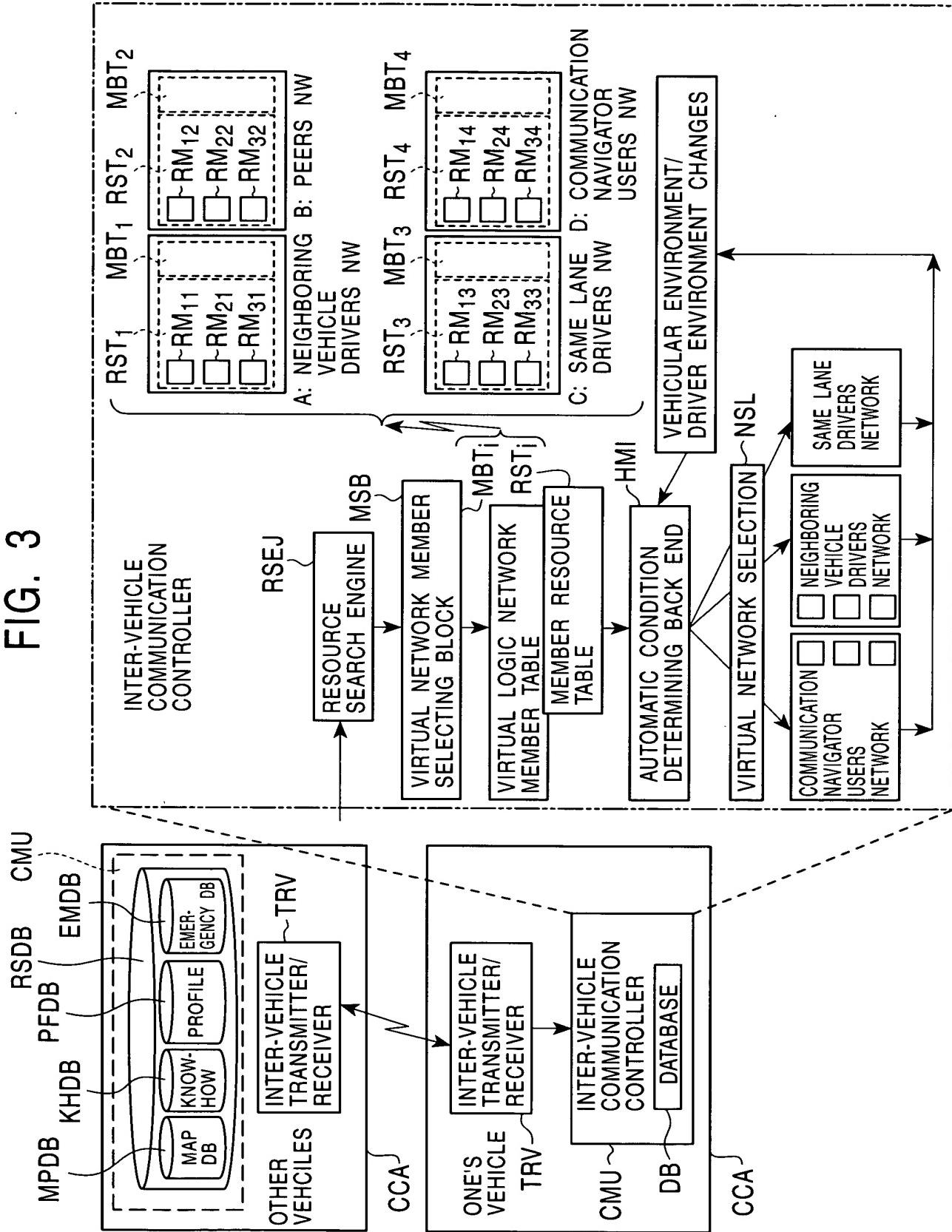


FIG. 4

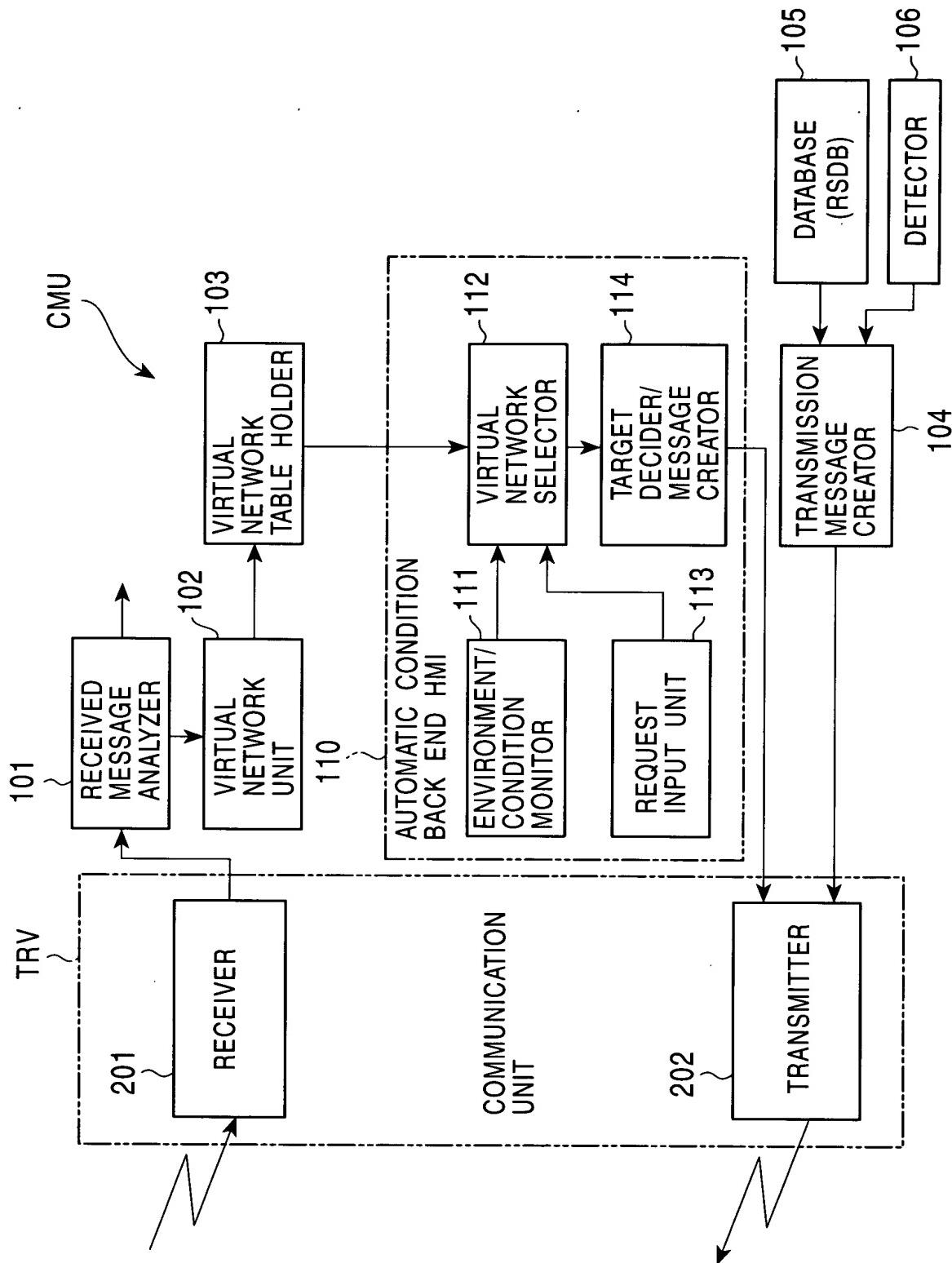


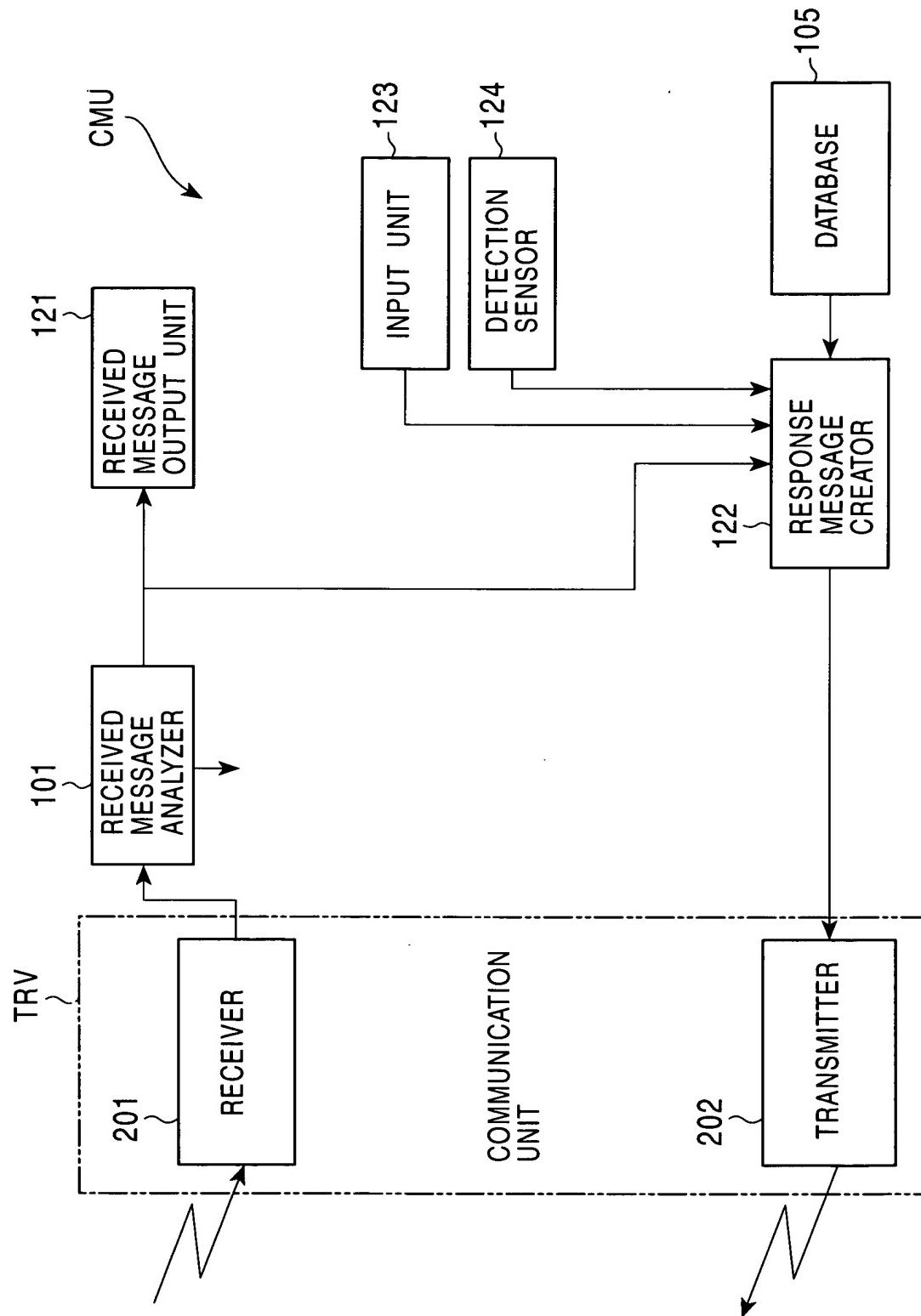
FIG. 5

FIG. 6

300

